

Operation manual

Drumport Laser Stomp 2 in 1

Congratulations and thank you for choosing a Drumport StompTech product!

Drumport applies the highest standards to its products. All Drumport products are subjected to our strict quality control prior to delivery.

The Laser Stomp 2 in 1 consists of an integrated Auto Stomp Player MK II and an integrated Stompbox Converter and is controlled without contact. The foot movement between the two bars is scanned just above the ground using infrared technology and converted into a trigger signal. Because the foot rests flat in the resting position, the device is very energy-saving to play and ideal for long sessions and live applications. In contrast to conventional stomp boxes, there is no specific area to be hit. The integrated stompbox converter has 12 sounds based on real samples, which can be selected directly using a rotary switch. The Auto Stomp Player is a human-controlled drum computer. The device follows the speed fluctuations completely automatically, resp. Speed changes of the player

Connect

The connections are marked on the top of the device. A 6.3mm jack cable connects the "OUT" output with a suitable amplifier, mixer, etc.

Both, the included adapter with a connected 9V battery and a 9Volt, 1A power supply can be used as a power source. Here it is essential to pay attention to the polarity (+ outside / - inside)!

Auto stomp player function

Function modes

To put the Auto Stomp Player into operation, the toggle switch must first be set to position **"B"** (Beats). The Auto Stomp Player has three function modes: 1/4, 1/2 and Auto.

1/4 - here quarter notes are played continuously with the foot, beats 1-2-3-4, with the 3/4 rhythm selected (positions 6 and 12) 1-2-3. The Auto Stomp Player immediately starts the selected beat and adapts to the speed of the player.

1/2 - This mode is intended for fast tempos. First, the desired speed is tapped with the foot. With 4/4 beats with four beats, with 3/4 beats with three beats. On the fifth beat (4/4 beats) or fourth beat (3/4 beats), the Auto Stomp Player starts the rhythm. Then you only play beats 1 and 3 (4/4 beats) with your foot, with 3/4 beats only beats 1. In this mode, too, the Auto Stomp Player adapts to the player's timing. However, good timing or some practice is required here. The time between hits is longer.

Attention! The specified tempo is also used when changing e.g. from rhythm 1 to 3 maintained. To delete the saved tempo, briefly set the toggle switch to the "AUTO" position and then select the "1/2" position again. Another speed can now be entered.

Auto

In this position, 4 beats for 4/4 beats or 3 beats for 3/4 beats are specified for the desired tempo. From the fifth or fourth beat, the Auto Stomp Player begins to play the selected rhythm automatically. This function is terminated by another blow on the trigger.

Stompbox function

To use the stompbox function, the toggle switch (numero?) Must be set to position "S" (sounds). The Stompbox Converter offers 12 different sample sounds for direct selection using a rotary control

Auto Stomp Player MK II Beats (left rotary switch)

1. Bass drum & snare & hihat (1/4 straight) 2. Bass drum & snare & hihat (1/8 straight) 3. Bass drum & snare & hihat (1/8 shuffle) 4. Bass drum & rimshot & hihat (1/8 Straight) 5. Bass Drum & Rimshot & Hihat (1/8 Shuffle) 6. Bass Drum & Snare & Hihat (3/4) 7. Low Cajon & High Cajon 8. Low Cajon & High Cajon & Shaker (1/8 Straight) 9. Low Cajon & High Cajon & Shaker (1/8 Shuffle) 10. Low Cajon & High Cajon & Tambourine (1/8 Straight) 11. Low Cajon & High Cajon & Tambourine (1/8 Shuffle) 12. Low Cajon & High Cajon & Shaker (3/4)

Stompbox Converter Sounds (right rotary switch)

1. Pickup Stompbox 2. Microphone Stompbox 3. Cajon Bass 4. Bass Drum 5. Bass Drum 6. Bass Drum 7. Snare 8. Hi Hat 9. Cowbell 10. Tambourine 11. Cabasa 12. Handclap

Technical data

- Infrared technology
- 2 selector switches: 12 beats / 12 sounds
- Toggle switch: Auto Stomp Player Mode
- Toggle switch: Beats / Sounds
- Walnut multiplex, oiled
- Dimensions: 250 x 200 x 30 mm
- Weight: approx. 385 gr.
- Silicone feet
- Output: 6.3 mm unbalanced
- CE, ROHS, Made in Germany
- Adapter cable for 9V battery

Power supply not included. A 9 V / 1A power supply unit (**polarity: + outside**) or a 9V battery is required.