

Owners Manual

Drumport Auto Stomp Player MKII



Congratulations and thank you for choosing a Drumport StompTech product!

Drumport applies the highest standards to its products. All Drumport products are subjected to our strict quality control before delivery.

The Auto Stomp Player is a human-controlled drum computer. The selected rhythm follows the speed fluctuations automatically. Drumport StompTech's Stomp Kick Basic or Laser Stomp are recommended as triggers. Stomp boxes from other manufacturers can also be used, thus expanding their area of application.

Connect

The connections are marked on the top of the device. A trigger is connected to the connector marked "IN" using a 6.3 mm jack cable. Another 6.3mm jack cable connects the "OUT" output to a suitable amplifier, mixer, etc. Both the included adapter with a connected 9V battery and a 9Volt, 1A power supply can be used as the power source. Here it is essential to pay attention to the polarity (+ outside / - inside)!

Set sensitivity

After the Auto Stomp Player is connected, the sensitivity should first be adjusted to the trigger used and the style of play. This is done via the "SENS" rotary control (right). A setting that is too high could lead to double triggers, a setting that is too low could lead to dropouts.

Function modes

The Auto Stomp Player has three function modes: 1/4, 1/2 and Auto.

1/4 - here quarter notes are played continuously with the foot, 4/4 beats 1-2-3-4, with selected 3/4 rhythm (positions 6 and 12) 1-2-3. The Auto Stomp Player starts the selected beat immediately and adapts to the speed of the player.

1/2 - This mode is intended for fast tempos. First, tap the desired speed with your foot. At 4/4 beats with four beats, at 3/4 beats with three beats. With the fifth beat (4/4 beats) or the fourth beat (3/4 beats) the Auto Stomp Player starts with the rhythm. Afterwards you only play on 1 and 3 (4/4 beats) with your foot, with 3/4 beats only on 1. Even in this mode the Auto Stomp Player adapts to the timing of the player. However, good timing or some practice is a requirement. The time between beats is longer.

Attention! The specified speed is also changed when changing e.g. keep from rhythm 1 to 3. To delete the saved tempo, briefly set the toggle switch to the "AUTO" position and then select the "1/2" position again. Another speed can now be entered.

Auto - In this position, 4 beats at 4/4 beats or 3 beats at 3/4 beats are specified for the desired tempo. From the fifth or fourth beat, the Auto Stomp Player starts to play the selected rhythm automatically. This function is ended by a further hit on the trigger.

Rhythm combinations (left rotary switch)

01. Bass Drum & Snare & Hihat (1/4 Straight)
02. Bass Drum & Snare & Hihat (1/8 Straight)
03. Bass Drum & Snare & Hihat (1/8 Shuffle)
04. Bass Drum & Rimshot & Hihat (1/8 Straight)
05. Bass Drum & Rimshot & Hihat (1/8 Shuffle)
06. Bass Drum & Snare & Hihat (3/4)
07. Low Cajon & High Cajon
08. Low Cajon & High Cajon & Shaker (1/8 Straight)
09. Low Cajon & High Cajon & Shaker (1/8 Shuffle)
10. Low Cajon & High Cajon & Tambourine (1/8 Straight)
11. Low Cajon & High Cajon & Tambourine (1/8 Shuffle)
12. Low Cajon & High Cajon & Shaker (3/4)

Technical specifications

- Selector switch: 12 rhythm combinations
- Sens controller: for adaptation to triggers
- Toggle switch: 1/4, 1/2, Auto
- Microprocessor controlled
- Real sample play
- Velocity sensitive
- BPM: 50 - 200
- Die-cast aluminum housing
- Dimensions: 110 x 60 x 30 mm
- Weight approx. 200 gr.
- Silicone feet
- Output: 6.3 mm unsym. (Device is plugged in switched on)
- Input: 6.3 mm unbalanced
- CE, ROHS, Made in Germany

Power supply not included. A 9 V / 1A power supply is required (polarity: + outside).